

Exercices: zonotopes and constrained zonotopes

General properties and examples

We recall the definition of zonotopes below:

Definition 1 (Zonotope) An n -dimensional zonotope \mathcal{Z} with center $c \in \mathbb{R}^n$ and a vector $G = [g_1 \dots g_p] \in \mathbb{R}^{n \times p}$ of p generators $g_j = (g_{ij})_{i=1, \dots, n} \in \mathbb{R}^n$ for $j = 1, \dots, p$ is defined as $\mathcal{Z} = \langle c, G \rangle = \{c + G\varepsilon \mid \|\varepsilon\|_\infty \leq 1\}$.

In other words, for every dimension $1 \leq i \leq n$ we have the i th coordinate z_i of points $z \in \mathcal{Z}$ that belongs to the set:

$$z_i = \{c_i + \sum_{j=1}^p g_{ij} \varepsilon_j \mid \varepsilon \in [-1, 1]^p\}$$

We now introduce constrained zonotopes, as zonotopes with linear constraints on the noise symbols ε_j :

Definition 2 (Constrained Zonotope) An n -dimensional constrained zonotope $C\mathcal{Z}$ with center $c \in \mathbb{R}^n$, a vector $G = [g_1 \dots g_p] \in \mathbb{R}^{n \times p}$ of p generators $g_j \in \mathbb{R}^n$ for $j = 1, \dots, p$ and q constraints given by $H \in \mathbb{R}^{q \times p}$ and $d \in \mathbb{R}^q$ is defined as $C\mathcal{Z} = \langle c, G, H, d \rangle = \{c + G\varepsilon \mid \|\varepsilon\|_\infty \leq 1, H\varepsilon \leq d\}$.

In other words, a constrained zonotope is a zonotope with q constraints on the p noise symbols. These constraints can be used to refine the precision of the abstraction. Given that $H = (h_{kj})_{k=1, \dots, q; j=1, \dots, p}$, these constraints can be written as, for all $1 \leq k \leq q$:

$$\sum_{j=1}^p h_{kj} \varepsilon_j \leq d_k$$

Question 1 Represent geometrically the zonotope

$$\mathcal{Z} = \langle c, G \rangle = \left\langle \begin{pmatrix} 0 \\ 1/4 \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 1/2 & 1/4 \end{pmatrix} \right\rangle$$

in the (z_1, z_2) plane.

Question 2 Represent geometrically, also in the (z_1, z_2) plane, the constrained zonotope

$$CZ = \langle c, G, H, d \rangle = \left\langle \begin{pmatrix} 0 \\ 1/4 \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 1/2 & 1/4 \end{pmatrix}, \begin{pmatrix} 1/2 & -1/4 \\ -1/2 & -1/4 \end{pmatrix}, \begin{pmatrix} 1/4 \\ 1/4 \end{pmatrix} \right\rangle$$

Hint: you should translate the constraints $H\varepsilon \leq d$ on the noise symbols ε_1 and ε_2 into constraints on the coordinates (z_1, z_2) of points $z \in CZ$.

Question 3 *Is a constrained zonotope a polyhedra? If yes, what is the constraint representation of the constrained zonotope CZ of Question 2? In that case also, what is the generator representation, as a polyhedron, of the constrained zonotope CZ ?*

Question 4 *How can we compute, for a given constrained zonotope $CZ = \langle c, G, H, d \rangle = \{c + G\varepsilon \mid \|\varepsilon\|_\infty \leq 1, H\varepsilon \leq d\}$, its projection onto coordinate z_i , $i = 1, \dots, n$? This requires only a very brief answer.*

Consider the concretization γ of constrained zonotopes $CZ = \langle c, G, H, d \rangle$ to be

$$\gamma(CZ) = \{c + G\varepsilon \mid \|\varepsilon\|_\infty \leq 1, H\varepsilon \leq d\}$$

Question 5 *Can two different constrained zonotopes have the same concretization? If you think so, please provide a small counter-example, otherwise, please write down a short argument.*

Given a set S in \mathbb{R}^n , is there always an abstraction of S as a constrained zonotope with minimal concretization? If you think so, please write down a short argument, otherwise please provide a small counter-example.

Affine transforms

We recall that zonotopes are closed under affine transformations: for $A \in \mathbb{R}^{m,n}$ and $b \in \mathbb{R}^m$ we can define $AZ + b = \langle Ac + b, AG \rangle$ as the m -dimensional resulting zonotope.

Question 6 *Can affine transformations be also interpreted in an exact manner in constrained zonotopes? In that case, please define the affine transform of a constrained zonotope, otherwise give an short argument why this would not be the case.*

ReLU transforms

Different abstractions can be defined for the ReLU transform, among which the following one that we used in the course: let $[l_x, u_x]$ be the range reachable by component \hat{x} of the input zonotope of the ReLU layer. When $l_x \leq 0$ and $u_x \geq 0$, we define the zonotope transformer for $\hat{y} = \max(0, \hat{x})$ by

$$\hat{y} = \lambda \hat{x} - \frac{\lambda l_x}{2} - \frac{\lambda l_x}{2} \varepsilon_{new} \text{ with } \lambda = \frac{u_x}{u_x - l_x}. \quad (1)$$

Question 7 Consider $x_1 \in [-1, 1]$, what is the zonotope abstraction of (x_1, x_2) for $x_2 = \text{ReLU}(x_1)$ using the abstraction of Equation (1) ?

Question 8 Consider again the constrained zonotope of Question 2. Is it a correct abstraction for $x_2 = \text{ReLU}(x_1)$ for $x_1 \in [-1, 1]$? Please give a short argument supporting your answer.

Is it the best refinement, as a constrained zonotope, of the zonotope of Question 7? By refinement, we mean the following: CZ is a refinement of Z if CZ has Z as underlying zonotope (hence just adding extra constraints).

Question 9 In view of the example of Question 8, define a ReLU transformer for constrained zonotopes refining the ReLU transformer for zonotopes by the addition of new constraints. Is it possible to make the transformer exact ?

Analyzing a small network

Consider the toy network of Figure 1, where for simplicity all biases are taken equal to zero, and the weights are represented on the edges:

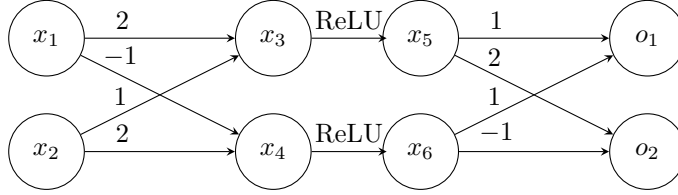


Figure 1: Toy network

Question 10 We are interested in the local robustness of the network of Figure 1 around input $(1, 1)$.

Using interval computations, is $[1 - 1/8, 1 + 1/8] \times [1 - 1/8, 1 + 1/8]$ a locally robust neighborhood of $(1, 1)$? For this neighborhood, we say that its radius (around $(1, 1)$, for the max distance) is $1/8$.

What is the maximal robustness radius around $(1, 1)$ that can be proved for this neural net, using the interval abstraction ?

Question 11 Compute the zonotope for each layer of the network of Figure 1 obtained using the zonotope abstraction with input domain $(x_1, x_2) \in [2/3, 4/3] \times [2/3, 4/3] \wedge 3x_2 \leq 4x_1$. As this input domain is not a zonotope, we are obliged to compute with, the input zonotope being given by the square $[2/3, 4/3] \times [2/3, 4/3]$.

Can you use the zonotopic analysis to prove or disprove the property that for this input domain, we always have on the outputs $o_2 \geq o_1$?

Question 12 Now same question as Question 11, with constrained zonotopes instead of zonotopes.