

MPRI
PRFSYS

Oct. 21st

Martin-Löf's Type Theory

We really need normalization

In naive set theory we had $R =_{\beta} \neg R$

Now we do not have such reductions over propositions, but still:

$$\begin{aligned} g(0) &= S(0) \\ g(S(_)) &= 0 \end{aligned}$$

$$\begin{aligned} f(n) &= g(f(n)) \\ &\text{(non termination)} \end{aligned}$$

- ▶ $g(n) = 0 \vee g(n) = 1$
- ▶ $g(f(0)) = 0 \implies g(g(f(0))) = 1 \implies 0=1$
- ▶ $g(f(0)) = 1 \implies g(g(f(0))) = 0 \implies 0=1$

Going further: System T

Adding primitive natural numbers and a recursor

In Coq:

```
Inductive nat : Type :=  
  | 0 : nat  
  | S : nat -> nat.
```

Additional atomic type: N

Additional constants: $0 : N, S : N \rightarrow N$

Additional operators: $R_T : N \rightarrow T \rightarrow (N \rightarrow T \rightarrow T) \rightarrow T$

$R\ 0\ t_0\ ts \quad \triangleright \quad t_0$

$R\ (S\ n)\ t_0\ ts \quad \triangleright \quad ts\ n\ (R\ n\ t_0\ ts)$

A terminating programming language

- ▶ Incomplete (no chance to have all algorithms)
- ▶ But quite expressive
- ▶ Can be made even more expressive (general inductive types, System F...)

$$\text{add} = \lambda n. \lambda m. (R_N \ n \ m \ \lambda p. \lambda r. S(r))$$

$$\text{mul} = \lambda n. \lambda m. (R_N \ n \ 0 \ \lambda p. \lambda r. (\text{add } m \ r))$$

quite straightforward for all primitive recursive functions

A non-primitive recursive function

(of course, Ackermann)

$$\text{Ack}(0, b) = S(b)$$

$$\text{Ack}(S(a), 0) = \text{Ack}(a, 1)$$

$$\text{Ack}(S(a), S(b)) = \text{Ack}(a, \text{Ack}(S(a), b))$$

$$\begin{aligned} \text{Ack} = & \lambda a. \lambda b. R_{N \rightarrow N} a \\ & (\lambda x. (S x)) \\ & \lambda _. \lambda f. \lambda x. R_N x (f 1) \quad \lambda _. \lambda r. (f r) \quad b \end{aligned}$$

A glance to a wider world: "ordinals"

System T is a small scale model for more general inductive types

$0_o : \text{ord}$

$S_o : \text{ord} \rightarrow \text{ord}$

$\text{lim} : (\mathbb{N} \rightarrow \text{ord}) \rightarrow \text{ord}$

idea: $\text{lim} (u_0, u_1, \dots u_k \dots)$ is the upper bound of the sequence

so $u_k < \text{lim} (u_0, u_1, \dots u_k \dots)$

or formally $(f\ k) < \text{lim}\ f$

$R^o_T : \text{ord} \rightarrow T \rightarrow (\text{ord} \rightarrow T \rightarrow T) \rightarrow ((\mathbb{N} \rightarrow \text{ord}) \rightarrow (\mathbb{N} \rightarrow T) \rightarrow T) \rightarrow T$

$R^o\ 0_o\ t_0\ t_s\ t_l \triangleright t_0$

$R^o\ (S_o\ n)\ t_0\ t_s\ t_l \triangleright t_s\ n\ (R^o\ n\ t_0\ t_s\ t_l)$

$R^o\ (\text{lim}\ f)\ t_0\ t_s\ t_l \triangleright t_l\ f\ \lambda n.(R^o\ (f\ n)\ t_0\ t_s\ t_l)$

From $\lambda \rightarrow \Sigma+$ to Type Theory

We have:

- Dependent types, encodes FOL up to cut-elimination for logical cuts (for $\wedge, \vee, \Rightarrow, \forall, \exists$)
- System T: allows the definition of complex computations

$$R_T : T \rightarrow (N \rightarrow T \rightarrow T) \rightarrow N \rightarrow T$$

Let us add the induction axiom :

$$R_P : (P\ 0) \rightarrow (\Pi\ x : N . (P\ n) \rightarrow (P\ (S\ n))) \rightarrow \Pi\ n : N . (P\ n)$$

$$(R_P\ p_0\ p_S\ 0) \triangleright p_0$$

$$(R_P\ p_0\ p_S\ (S\ n)) \triangleright p_{S\ n}\ (R_P\ p_0\ p_S\ n)$$

Subject reduction

$$(R_P \ p_0 \ p_S \ 0) \triangleright p_0$$

$$R_P : (P \ 0) \rightarrow (\Pi \ x : N . (P \ n) \rightarrow (P \ (S \ n))) \rightarrow \Pi \ n : N . (P \ n)$$

Suppose $(R_P \ p_0 \ p_S \ 0) : T$

so $p_0 : (P \ 0)$

so $p_S : (\Pi \ x : N . (P \ n) \rightarrow (P \ (S \ n)))$

so $0 : N$ (it is)

so $T =_\beta P \ 0$

so $p_0 : T$

Obviously similar for

$$(R_P \ p_0 \ p_S \ (S \ n)) \triangleright p_S \ n \ (R_P \ p_0 \ p_S \ n)$$

Equality and equality cuts

$I_T : T \rightarrow T \rightarrow \text{Type}$ (provided $T : \text{Type}$)

$\text{refl}_T : \Pi x : T . I_T x x$

$L_P : \Pi x : T . \Pi y : T . P x \rightarrow I_T x y \rightarrow P y$

formally:

$$\frac{\Gamma \vdash T : \text{Type}}{\Gamma \vdash I_T : T \rightarrow T \rightarrow \text{Type}}$$

$L_P a b p (\text{refl}_T c) \triangleright p$

$L_P a b p (\text{refl}_T c) : Q$

so : $P : T \rightarrow \text{Type}, \quad a : T, \quad b : T, \quad p : P a, \quad Q =_\beta P b$

since $(\text{refl}_T c) : I_T c c$, we have $I_T c c =_\beta I_T a b$, so $a =_\beta b =_\beta c$

so by conversion, $p : P b$

A last detail

We want to talk about falsity

$$\frac{\Gamma \text{ wf}}{\Gamma \vdash \perp : \text{Type}}$$

$$\frac{\Gamma \vdash t : \perp \quad \Gamma \vdash T : \text{Type}}{\Gamma \vdash \text{efq}_T(t) : T}$$

Nothing more to be added

Normalization

We can still map normalization to the corresponding system without dependent types. That is System T with product and sum types

N	N
$I_T \ t \ u$	N
$\Sigma \ x:A.B$	$A \times B$
$A+B$	$A+B$
$\Pi \ x:A.B$	$A \rightarrow B$

Closed normal terms

A closed normal term of type ... is of the form(s) ...

N	$0, S(t)$
$I_T t u$	$\text{refl}_T v$
$\Sigma x:A.B$	(a, b)
$A+B$	$i(a), j(b)$
$\Pi x:A.B$	$\lambda x:A'.t$
$\perp$	none

The constructive paradise

By normalizing a proof of $\Sigma x:A.B$, we obtain $t:A$ and $p : B[x \setminus t]$

By normalizing a proof of $A+B$, we obtain either $i(A)$ or $j(b)$

From a proof $t : \Pi x:A. \Sigma y:B.C$ we can obtain:

$$f : A \rightarrow B$$

$$f \equiv \lambda x:A . \pi_1(t \ x)$$

$$p : \Pi x:A. C[y \setminus (f \ x)]$$

$$p \equiv \lambda x:A . \pi_2(t \ x)$$

(furthermore f is typable in System T)

There is no term t s.t. $[A:\text{Type}] \vdash t : A + (A \rightarrow \perp)$

There are closed $A:\text{Type}$ with no term t s.t. $[A:\text{Type}] \vdash t : A + (A \rightarrow \perp)$

(and other variants)

Limits of this Type Theory

Suppose we have $[] \vdash p : I_N 0 (S 0) \rightarrow \perp$

by erasing type dependencies, we get: $[] \vdash |p| : N \rightarrow \perp$

and thus a closed term of type $\perp$ (in System T or MLTT)

Hence: $0 \neq 1$ is not provable in MLTT.

Indeed having a discrimination predicate means having "really dependent types":

$$EQZ\ 0 \triangleright \top$$
$$EQZ\ (S\ _) \triangleright \perp$$

What happens in Rocq ?

Historical CoC

$$\begin{aligned} \text{nat_rec} : & \Pi P : \text{nat} \rightarrow \text{Type}. P\ 0 \rightarrow \\ & (\Pi m : \text{nat}. P\ m \rightarrow P\ (S\ m)) \rightarrow \\ & \Pi n : \text{nat}. P\ n \end{aligned}$$
$$\begin{aligned} \text{nat_rect} : & \Pi P : \text{nat} \rightarrow \text{Kind}. P\ 0 \rightarrow \\ & (\Pi m : \text{nat}. P\ m \rightarrow P\ (S\ m)) \rightarrow \\ & \Pi n : \text{nat}. P\ n \end{aligned}$$

We can then define

$$\begin{aligned} \text{EQZ} \equiv & (\text{nat_rect } \lambda x : \text{nat}. \text{Type} \\ & \text{True} \\ & \lambda m : \text{nat}. \lambda X : \text{Type}. \text{False}) \end{aligned}$$

```
Definition EQZ (n:nat) : Type :=  
  match n with  
  | 0 => True  
  | S _ => False  
end.
```

In Rocq, operators like R_T are not primitive, but built by combining:

- pattern-matching
- structural recursion

Universes

In Rocq: $\text{Type}_1 : \text{Type}_2 : \text{Type}_3 : \dots$
together with pattern-matching (R operators) towards all Type_i

It is interesting to look at the restrictions over eliminations of inductive types to keep the system consistent (but done in 2-7-2 ?)

Martin-Löf's proposal:

An addition type $U : \text{Type}$ (universe)

"constructors" for this type:

$n : U$

$\text{bot} : U$

$\pi : \prod a : U. ((\text{tr } a) \rightarrow U) \rightarrow U$

$\dots$

with:

$\text{tr} : U \rightarrow \text{Type}$

$\text{tr } n \triangleright \text{nat}$

$\text{tr } \text{bot} \triangleright \perp$

$\text{tr } (\pi a f) \rightarrow \prod x : \text{tr } a. \text{tr}(f x)$

Type Universes in Martin-Löf style

Martin-Löf's proposal:

An addition type $U : \text{Type}$ (universe)

"constructors" for this type:

$n : U$

$\text{bot} : U$

$\pi : \Pi a : U. (\text{tr } a) \rightarrow U \rightarrow U$

...

with:

$\text{tr} : U \rightarrow \text{Type}$

$\text{tr } n \triangleright \text{nat}$

$\text{tr } \text{bot} \triangleright \perp$

$\text{tr } (\pi a f) \rightarrow \Pi x : \text{tr } a. \text{tr}(f x)$

U is an inductive type which allows to model all types (except U)

tr is defined by pattern-matching + recursion

but tr occurs in the definition of U : so-called inductive-recursive type
(this last feature is not available in Rocq)

What does a universe hierarchy look like in this setting ?

Which extension would be paradoxical ?

Rocq Exercise

Construct div2 using only:

- Definition
- nat_rec (or match with + Fixpoint)

```
Definition P2 n :=  
  {p : nat & {n = p + p}} + { n = S (p + p) } .
```

```
div2 (n : nat) : P2 n
```